



All games played in the Stamford Co-Ed Soccer League will be run under standard F.I.F.A. rules with the following exceptions:

- 1. Recreation:** This league was created purely for the enjoyment of spending time with individuals of the opposite gender in the summer with soccer as a common thread. It is the responsibility of the representatives from each team to ensure that 'fun' is had by all and that the competitive nature of the game never exceeds the level where the event is no longer a pleasurable experience for the majority of participants involved.
- 2. League Committee:** Each 'primary contact' team representative of the Stamford Co-Ed Soccer League automatically is a member of the League Committee. If this person is unavailable to attend a league or committee meeting the 'secondary contact' must stand in his/her place. Responsibilities include: review of scholarship award, sending a copy of game report to league president, review player suspensions and fines, ensure the growth and success of the league (i.e. league promotion).
- 3. League Fees:** Each team's league fees vary depending on the number of people on the roster. To determine your team's responsibility,

**First**, find the general fee\* that your team falls under:

**For Returning Teams:**

\$250.00 = Field Usage Fee (\$25.00 per team x 10 games each team)

\$100.00 = Scholarship Award

\$75.00 = Field Maintenance

**Per Team TOTAL = \$425.00**

**For New Teams to the League:**

\$120.00 = Forfeit Bond

\$250.00 = Field Usage Fee (\$25.00 per team x 10 games each team)

\$100.00 = Scholarship Award

\$75.00 = Field Maintenance

**Per Team TOTAL = \$545.00**

**Second**, add in **Referee fees:**

**\$30 per game for 10 games = \$300**

**Third**, add **another \$20 per player for insurance**. Add that number to the general fee listed above and that totals your team's fees for this season.

For example:

If you manage a returning team with 20 people on the roster, your fees are as follows:

General fee: \$425

Referee Fees: \$300

Insurance: 20x\$20 \$400

**Total fee: \$1125**

Referee fees are to be paid to the referee at each game **by the team representatives**. The league does not oversee payment to them, and you don't need to include those monies in the fee sent directly to the league treasurer.

Additionally, please remember that these fees do not include the playoffs. If your team makes the playoffs, you will be responsible for additional field usage and referee fees. Those will be determined toward the end of the season, but please keep it in mind.

4. **Point System:** Teams will be awarded 3 points for a win, 1 point for a draw, 0 points for a loss.
5. **Length of Season:** 10 weeks, plus weather-related postponements and playoffs
6. **Game Location:** West Beach (2 fields), Upper Rippowam field, Stamford High, and Westhill High. These are all turf fields.
7. **Game Schedule:** Games will be played on Monday, Tuesday, Wednesday, or Thursday evening at 6:30pm (based on the league schedule) of each week at a field location to be determined. If one or both teams are unable to field a team (at least 7 players) at game time, a 15 minute wait period will be granted. At the end of that time (6:45PM), if either or both teams are unable to field a team or missing altogether, the game will be forfeited.
8. **Team Roster:** Each team's roster must be given to the League Financial Officer no later than each team's second game. Additions to the roster can be made only up until the team's fifth scheduled game of the season. After the fifth scheduled game, rosters are closed and no new players can be added. Each roster must include at least eight male and eight female players with a maximum of 30. All players must be 18 years of age or older. Any player signed under one team cannot also play for another team within the league. 75% of players on each team must either live or work in Stamford.
9. **Waivers:** Every person on every team must sign a waiver and release of liability to participate in the Stamford Co-Ed Soccer League. These waivers must be submitted to the League Finance Officer at the same time as the Team Roster and fees.
10. **Player Passes:** All players expected to participate in a game are now required to have player passes issued by the league. These passes verify the participant's eligibility for play, as well as their agreement to abide by the spirit and rules of the league. No player will be allowed to play in a game without a pass. Referees will check each player's pass before every game. All passes should be kept by the team representative to prevent loss or forgetfulness. Each player should also bring a driver's license for verification.
11. **Game Report:** Before each game played, a team representative must fill out a 'Game Roster', which includes the names of every player expected to participate in that particular game. One of these rosters, along with the player passes, must be given to the referee for the duration of the game, and another roster give to the opposing manager. Failure to have a game roster and participating players' passes will result in a forfeit. After each game played, each team representative must e-mail the League Scorer with game results, goal scorers and red, blue, or yellow card infractions.
12. **Game Duration:** Games will be run under two 40-minute halves. In the event of a tie at the end of 80 minutes of play, the game will stand as a draw. In the playoffs, ties at the end of regulation will be decided by a penalty shoot out.
13. **Game Cancellations and Reschedules:** Primary and secondary team contacts will receive any updates/changes to the league schedule via e-mail. Weather-related game day changes will be sent

via e-mail before 5 p.m. the day of the game and posted on the league's voicemail system (203-406-4224). After 5 p.m. it becomes the referee's decision as to whether the field is playable or not.

- 14. Number of Players:** The maximum number of players per team, on the field, at any given time is 11. The maximum number of men, on the field, at any given time is 6. The maximum number of women on the field at any given time is 6. The minimum number of players to start a game is 7. These rules apply unless otherwise agreed by the team reps and referee prior to kickoff. Both teams must report

  - a. this 'agreement' to the league president (via e-mail). If this rule is felt to be abused, on a consistent basis, by any given team, the league will conduct a review.
- 15. Equipment:** The home team will be responsible for providing a **game ball**. Each team will be responsible for providing **two corner flags** for each game and have a **first aid kit** available to treat injuries.
- 16. Uniforms:** Uniforms are clearly a necessity in the game of soccer, primarily as a means of identification of team members during a game. Therefore, all teams are expected to have, at a minimum, the same uniform shirts for every game. Each participating player must wear a uniform shirt with a number during each game. However, because there are a limited number of colors for uniforms, the home team must bring a change of color when playing teams with the same color uniforms.
- 17. Shin Guards:** All field players must wear shin guards at all times. Socks must cover shin guards.
- 18. Forfeits:** In an effort to discourage forfeit of matches, a \$120.00 forfeit bond has been included in the league fees. Should a team forfeit a match, a \$60.00 penalty will be taken out of that fund. A second penalty of \$60.00 will be deducted should that team forfeit a second time. A third forfeit will result in a ban for the rest of the season. Should a team not forfeit any matches throughout the entire season, they will not receive the \$120.00 back. Instead, they will have \$120.00 deducted from their entrance fee for the next season.

Any team that forfeits less than 24 hour in advance of a game will be responsible for paying both their and their opponents' referee fees.
- 19. Payment of Referees:** The payment of referees is \$30.00 per team before every match. The referee fees have NOT been included in the league entrance fees.
- 20. Scholarship:** Proceeds from the league team registration and penalty cards are to be awarded each year to a college-bound boy or girl from Stamford who has played soccer in the Stamford Youth Soccer League for the last three years. The Stamford Co-Ed Soccer League committee will make the award after reviewing applications provided by the school boards. The award will be based on a combination of academic success, financial need and community service.
- 21. Playoffs:** To participate in the playoffs, a player must have played in at least three regular season games.
- 22. Slide Tackling:** REGARDLESS if it is male against female, female against male, male against male or female against female, there is a ZERO level of tolerance for slide tackling in the Stamford Co-Ed Soccer League. The first attempt made in a match will result in a blue card, a 10 minute penalty where the offending player must sit out and his/her team will play down a player and an indirect kick from the spot of the foul. A second attempt by the same player in the same match will result in a second blue card, ejection from the game, a direct kick from the spot of the foul and at least a one game suspension (to be decided by the Stamford Co-Ed Soccer League Committee).
- 23. Red, Blue and Yellow Cards:** Because the Stamford Co-Ed Soccer League is based on the idea of

having fun, players should strive to avoid any play that demands penalty action. It is the job of the team rep to emphasize this idea to his/her entire team, and take appropriate action with players consistently violating the spirit of the league.

Players receiving a Blue Card must pay a \$30.00 fine to the league and sit in the "sin bin" for 10 minutes. Players receiving a Red Card must pay a \$20.00 fine to the league and serve a minimum of a one game suspension. Players receiving a yellow card will pay a \$10.00 fine to the league. At the end of a match in which cards have been given, each team rep should note on the opposite team's game roster which players received the cards and report them to the league scorer. No player receiving a card of ANY kind will participate in another game until all fines are paid. Play by such a player will result in a forfeit of the game for his/her team.

- 24. Offside:** The offside line is the top of the 18-yard line box of the opposing team's goal.
- 25. Alcohol:** While many people believe having a beer at the conclusion of an athletic contest is a nice way to relax and bond with your teammates, the City of Stamford strictly prohibits drinking on athletic fields – and has previously threatened the Co-Ed league with the loss of playing privileges for violations. Therefore, there is to be absolutely no drinking on any field before, during or after co-ed soccer games. **NO EXCEPTIONS.** Any team violating this rule will forfeit all remaining games and be ejected from the league.